Regional Umpire Crew Meeting

AGENDA

1. Logistics
   a. Hotel
   b. Cars
   c. Times
   d. departure times
   e. dress to and from stadium
   f. game times
   g. pregame and postgame meeting for every game
   h. Self evaluation by all and crew evaluations by crew chief

2. Umpire rotation/alternate/ seating for those not working

3. Injury/ Illness on field or at the hotel. Hydration!

4. Off field behavior and conduct, tobacco, alcohol, dismissal from crew.

5. Payment of expenses- RefPay

6. Uniforms- no numbers, hats, patches, same color shirt, shine shoes.

7. Crew chief and chain of command for any issues

8. Locker room- Access/security
   a. Access/Security
   b. No Visitors

9. Ground rules/ bullpens/field markings

10. Reporting to the field
    a. March time
    b. National Anthem
    c. Enter and leave field together

11. Balls
    a. Game
    b. Foul balls
    c. Replacing balls
d. Do not throw balls in to stands

12. Between inning procedure
   a. Clock
   b. T.V.

   a. Partner’s role
   b. Call national coordinator

14. Handling pitching conference and/or changes

15. Review getting the call right procedures
16. Weather situations
17. Reporting substitutions
18. Handling protests
   a. Signals
   b. Four man CCA mechanics (may include communication, signals, outfield
      coverage, base touches, tag ups, rotations, eye contact and timing) 6 Man
      mechanics: Championship game(s)
   c. Rules situations (May include strike zone, obstruction/collision, pace of play,
      batter’s box rule, force play slide rule, collision rule, handling dugouts, run
      downs, appeals, complete stop, fan interference, fair-foul, half swing, coaches box
      restrictions, points of emphasis)
   d. Managing at bats, 20 second clock, coach/umpire interactions, home runs

20. Review any known team tendencies
21. Attitude and perception on and off field, body language, arm motions and movements,
   enthusiasm, personality, hustle, professionalism, control, calm, dealing with fans,
   teamwork
22. HAVE FUN!